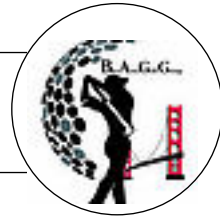


Bay Area Golfers Group



PACE OF PLAY GUIDELINES

If each player in a foursome saves five seconds per shot, each round of golf would be shortened by 30 minutes!

GENERAL

- Minimize practice swings.
- Walk quickly between strokes.
- If one player cannot reach the group in front, let him hit first.
- All members of a group should try to watch each other's shots until the ball comes to rest. This will avoid many lost balls.
- Players with carts should help those without carts (look for lost balls, scout unfamiliar courses, and so forth).
- Continue conversations AFTER your turn
- Carry a spare ball in your pocket.
- Give instruction only on the driving range

ON THE TEE

- Tee off when you are ready and there is room to hit, whether or not you have honors or you hit the farthest
- Hit a provisional if in doubt.
- After hitting, return to your clubs and be ready to proceed

ON THE FAIRWAY

- Limit lost ball search to 3 minutes
- If after 2 minutes of searching for a lost ball, there is someone on the tee, wave them through.
- Be ready to play with selected club in hand as soon as it is your turn
- If using a cart with restricted access to the fairway, take more than one club to the ball
- Drop off cart passenger, and then go to your ball

ON THE GREEN

- Read the green as you are approaching it, or when others are putting.
- Putt out, unless impeded by another ball.
- Park carts towards the rear of the green and next tee.
- Mark scorecards on next tee, not this green
- Leave your extra clubs between your ball and your cart/next tee.

IF YOU FALL BEHIND

- Assist others in your group by fixing divots and ball marks, raking sand bunkers.
- Assist others in your group by moving their bag or cart for them so they can hit again immediately if necessary.
- When two golfers in your group have puttied out, they should go immediately to the next tee, and tee off.